

ForteLock

ForteStrike finds the lock; ForteLock throws it. The standing guard between assessments -- it reversibly contains new exposure as it appears, and it is a mode of ForteStrike, not a separate product. In active development: an overview of what it is for, not an API reference.

● Early Adopter -- in active development

● A mode of ForteStrike -- nothing extra to license

● Reversible by design -- containment only, never exploitation

● API reference published at general availability

What this document is

STATUS

ForteLock is an **Early-Adopter** capability, in active development, delivered as a mode of ForteStrike. There is no shipping public REST API yet, so an API reference would be premature. This page is a product overview: what it is for and where it fits.

SCOPE OF CLAIMS

This overview describes *purpose and intent*. It does not assert current capability -- nothing here should be read as a claim that ForteLock contains, blocks, or holds anything on your systems today.

WHAT COMES NEXT

Full API documentation will be published at general availability, alongside ForteStrike's. Until then, [contact us for early access](#) to help shape it before it ships.

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1 | What ForteLock is

ForteLock is ForteStrike's active-protect mode. ForteStrike proves an exposure is real by attacking it; ForteLock is being built to hold that exposure shut afterward -- the standing guard on the systems you own, in the long stretch between assessments when drift creeps back in.

Its defining rule is that it only ever does reversible things. ForteLock is designed to contain -- to stop a newly-exposed service from being reachable -- and never to exploit, delete, or take an action it cannot cleanly undo. Containment with an undo, not an irreversible change.

Tip -- This is an overview of a capability in active development. It describes what ForteLock is *for*. It is not an API reference, and nothing here is a claim that the product contains or blocks anything on your environment today.

2 | What it is for

An assessment is a moment in time; your fleet is not. New services appear, ports open, a change lands that nobody re-tested. ForteLock is aimed at that stretch -- keeping the line ForteStrike proved from quietly eroding before the next engagement.

The behavior it is being built around is deliberately narrow and always reversible:

BEHAVIOR	WHY IT IS BOUNDED THIS WAY
Adopt an approved allowlist	ForteLock is intended to take the ports ForteStrike proved safe as its baseline -- what is expected is what is allowed.
Contain what is new	When something outside that baseline appears, the intent is to reversibly contain it -- a scoped, audited firewall or service action -- not to attack it.
Always reversible	Every action is designed to be undoable: pause, not kill; stop and disable, not destroy; firewall, not exploit. There is no irreversible step by design.
Audited, scoped, no surprises	Like ForteStrike, it acts only inside a loaded scope and appends every action to a signed audit trail.

Note -- Positioning only. Each row states an *intended* behavior for a capability in active development, not a shipped feature list. Behavior may change before general availability.

3 | Reversible by design

The most important thing to understand about ForteLock is what it will *not* do. **Containment only, always reversible -- never exploitation, never an irreversible action.** That is not a limitation to be lifted later; it is the design. A standing guard that could take an action you cannot undo is a guard you cannot leave running, and the whole point is that you can leave it running.

So ForteLock is being built to pause rather than kill, to stop-and-disable rather than delete, to firewall rather than fire a payload -- and to keep an audited record of every contain-and-release so nothing it did is ever a mystery.

Tip -- Reversible-only is what makes an active guard safe to run unattended between assessments. It is the difference between a guard and a hazard.

4 | Where it fits in the suite

ForteLock is a mode of ForteStrike, which is one member of the DenseDefense suite alongside the compliance engine, the data-discovery and AI-posture capabilities, and the evidence-and-custody layer. ForteStrike proves the exposure; ForteLock holds it shut. **There is nothing extra to license -- it is the same engine in its active-protect mode.**

In the suite's arc, ForteLock is the *contain* step: assess (the compliance engine) -> prove (ForteStrike) -> **contain (ForteLock)** -> attest (the custody layer).

Tip -- If ForteStrike is the proof that a control holds, ForteLock is the promise that it keeps holding -
- reversibly, and under audit.

5 | Status & what comes next

ForteLock is an **Early-Adopter** capability, in active development, delivered as a mode of ForteStrike. There is no shipping public REST API today, which is why this is an overview and not an API reference.

- **Available now:** the early-access program. [Contact us for early access](#) to see the active-protect mode take shape and help steer what it guards first.
- **At general availability: full API documentation will be published** alongside ForteStrike's, in the same detailed reference form as the rest of the suite.

Note -- Everything in this overview describes purpose and direction for a capability in active development. Treat any behavior named here as *not available today* for planning purposes, and confirm current status against the build you are offered.

ForteLock (Early Adopter) -- the active-protect mode of ForteStrike, in active development inside the DenseDefense suite. This overview describes the capability's purpose and its place in the suite; it is not a specification, a commitment to a delivery date, or a claim of shipped behavior. Full API documentation will be published at general availability.

DenseDefense | densedefense.com. [Contact us for early access](#) to be part of the preview.